

FILMSKA OSNOVNA ŠOLA



ABC animiranega filma – C *Delavnica animiranega filma 2.0.*

Delavnico izvaja: ZVVIKS

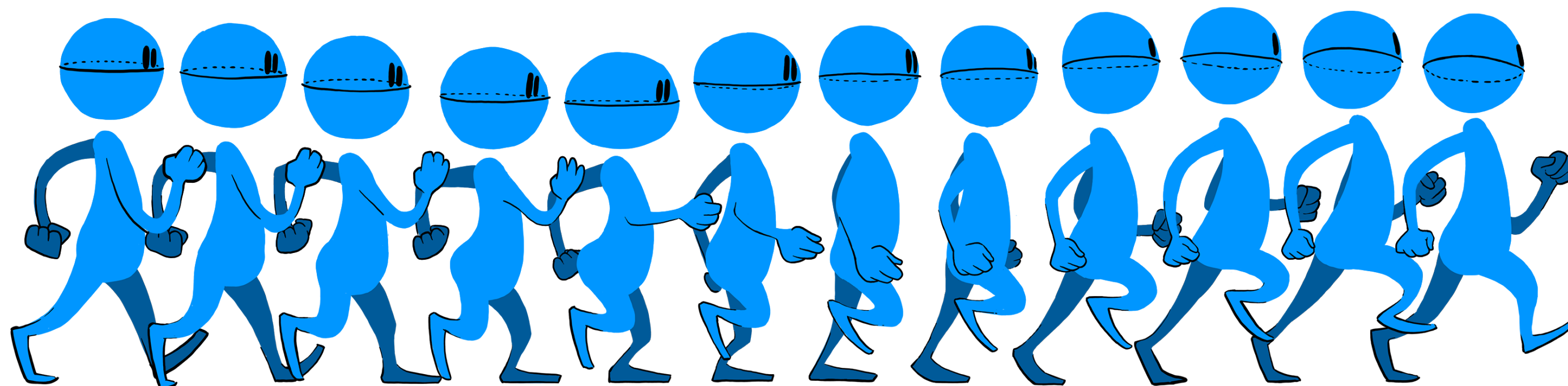
Mentor: Kolja Saksida



Naložbo sofinancirata Evropska unija iz Evropskega socialnega sklada in Republika Slovenija.

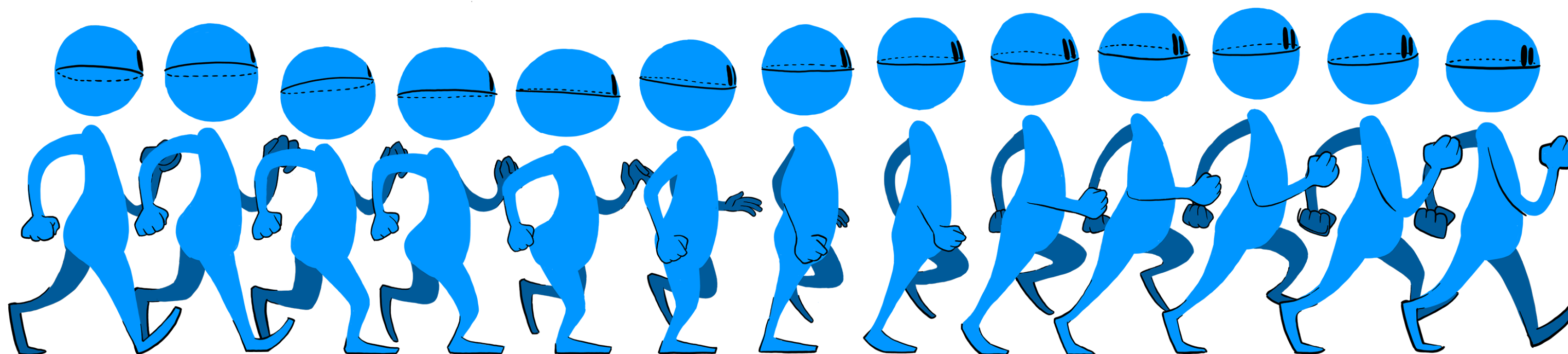
Abeceda – animirana sekvenca – snemanje a²

- Belo ozadje 10 slik
- Pojavi (animirano) se črka , ki ste jo izžrebali, izdelana v kolaž tehniki
- Črka v kolaž tehniki izgine (animirano)
- Belo ozadje
- Pojavi se predmet, žival ali oseba, ki predstavlja črko
- Predmet, žival ali oseba izgine (animirano) iz kadra
- Belo ozadje 10 slik

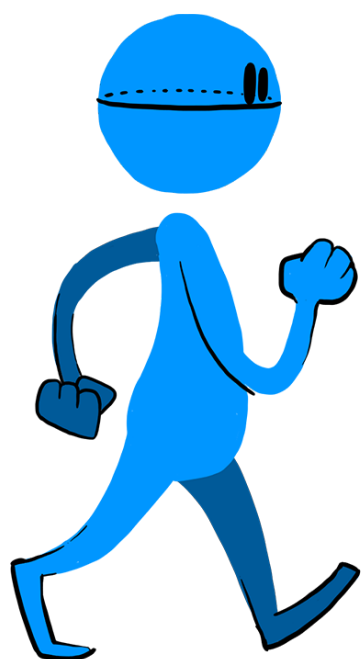


1 2 3 4 5 6 7 8 9 10 11 12
1 2 3 4 5 6 7 8 9 10 11 12

face
slice

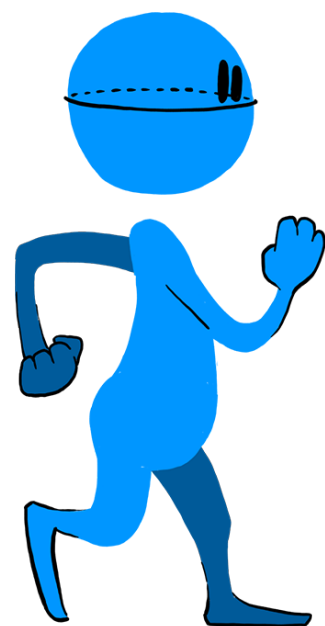


13 14 15 16 17 18 19 20 21 22 23 24 25
13 14 15 16 17 18 19 20 21 22 23 24 25



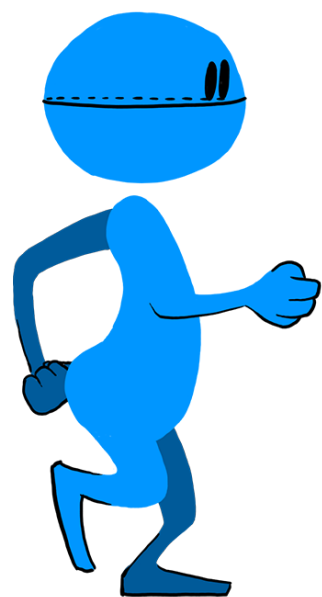
1

1 2



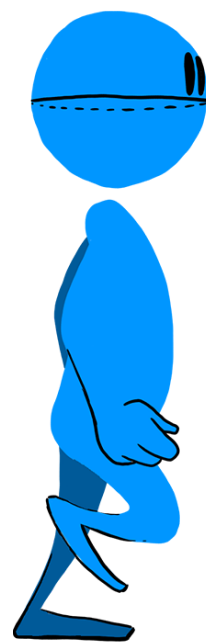
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3 4



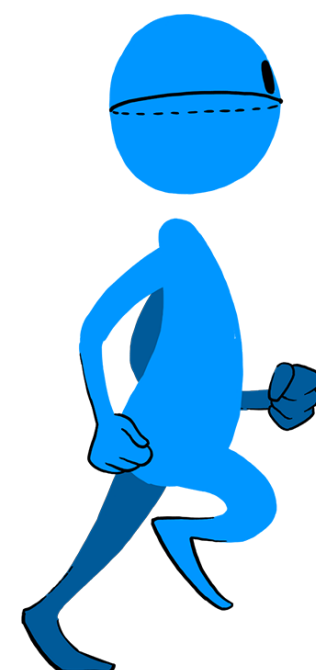
3

5 6



4

7 8



5

9 10



6

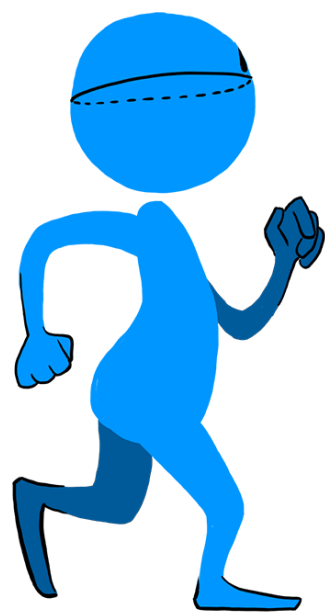
11 12

face
slice



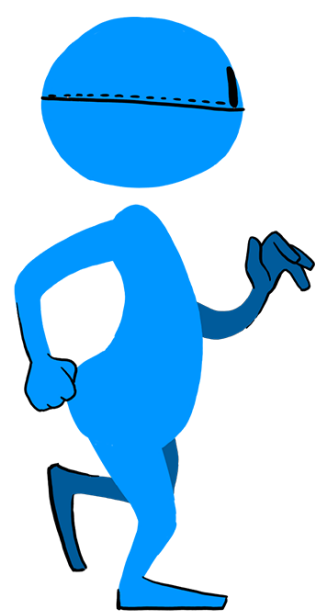
7

13 14



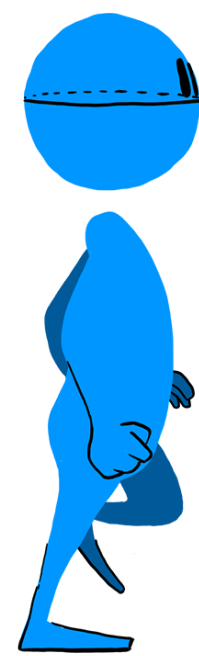
8

15 16



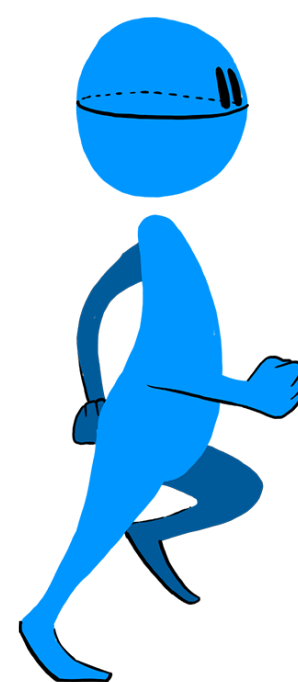
9

17 18



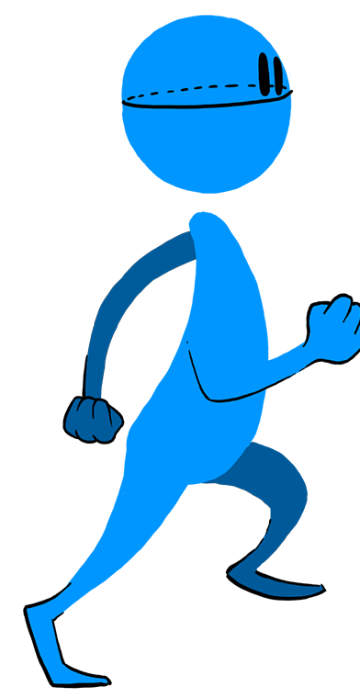
10

19 20



11

21 22



12

23 24



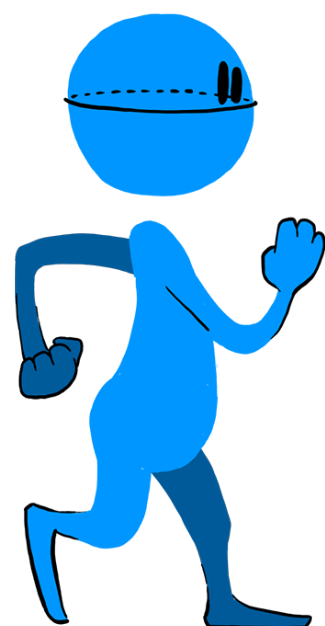
12.5

25



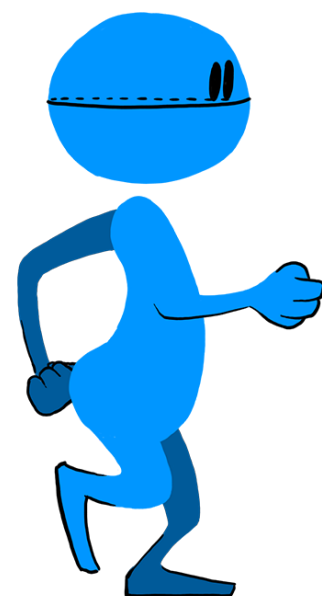
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1 2



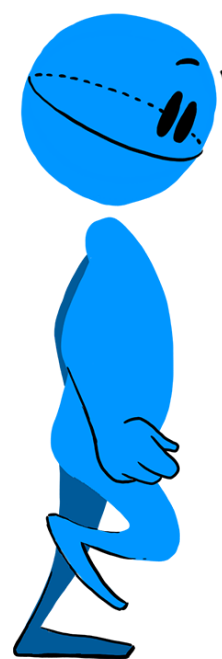
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3 4



3

5 6



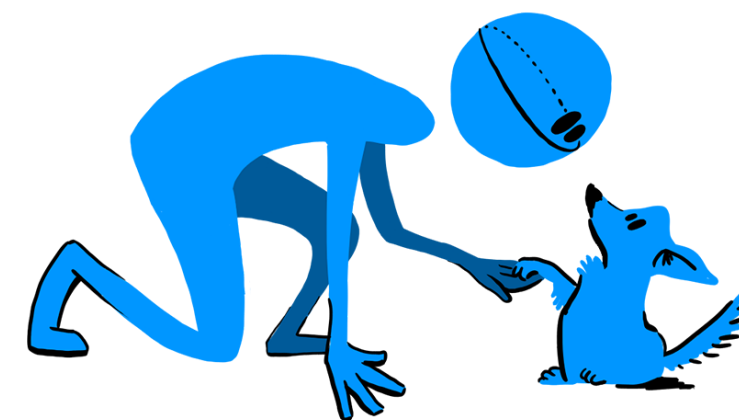
4

7 8



5

9 10 11 12 13 14 15 16



6

17 18 19 20 21 22 23 24 25

faze
slice

osnove animiranja

**ne animira se vedno 12 fps,
ne nariše se vseh 1440 slik za 1 min**

24fps premiki kamere, hitri gibi
6/8fps počasnejši gibi, ali poceni animacija
ponavljajoči gibi = cikli

kako prihraniti čas

dobro načrtovanje, kadriranje, uporaba ciklov
statične slike ali enostavni cikli, kjer ni pozornosti
snemanje več kadrov hkrati